

Kerbal Space Program - Bug #20479

Cannot launch Mac App directly

11/28/2018 08:57 PM - tater

Status:	Confirmed	Start date:	11/28/2018
Severity:	Low	% Done:	10%
Assignee:			
Category:	Application		
Target version:			
Version:	1.5.1	Language:	English (US)
Platform:	OSX	Mod Related:	No
Expansion:	Core Game		

Description

Double-click on KSP application (not the launcher which has never worked as far as I know). Window pops up (black), nothing else happens. KSP is not locked up, you can quit it (command q) without having to force-quit or anything.

The only way to load KSP is to right click the KSP application, "Show Contents," then navigate Contents/MacOS/ and run the KSP executable within. I can only imagine many Mac users have no idea they can even look inside applications.

How did devs test KSP on a Mac, exactly?

History

#1 - 11/28/2018 08:58 PM - tater

- Status changed from New to Confirmed

- % Done changed from 0 to 10