

## Kerbal Space Program - Bug #20364

### Where is the old 1.25m Fuel Tank's models and textures?

11/08/2018 11:37 PM - flart

<b>Status:</b>	Closed	<b>Start date:</b>	11/08/2018
<b>Severity:</b>	Low	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	1.5.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

#### Description

```
[LOG 22:08:13.429] PartLoader: Compiling Part 'Squad/Parts/FuelTank/fuelTankT800/fuelTankT800/fuelTank_long'
[ERR 22:08:13.430] PartCompiler: Cannot clone model from 'Squad/Parts/FuelTank/fuelTankT800' directory as model does not exist
[ERR 22:08:13.432] PartCompiler: Cannot compile model
[ERR 22:08:13.432] PartCompiler: Cannot compile part
```

There are the same errors for T100, T200 and T400.

#### History

##### #1 - 07/24/2019 03:35 PM - Robert.Keech

- Status changed from New to Updated
- % Done changed from 0 to 10

Issue no longer occurs

##### #2 - 07/24/2019 03:35 PM - Robert.Keech

- Status changed from Updated to Resolved
- % Done changed from 10 to 100

##### #3 - 07/24/2019 03:58 PM - chris.fulton

- Status changed from Resolved to Closed