Kerbal Space Program - Feedback #2030

Couplers wont merge stacks

01/11/2014 09:11 PM - Cultist_O

Status:	Updated		
Severity:	Normal		
Assignee:			
Category:	Parts		
Target version:			
Version:	0.23	**Language:**	English (US)
Platform:	Any	**Mod Related:**	No
Expansion:			

Description

If you split a stack using some sort of multi-coupler, using the same kind of coupler inverted at the bottom will appear to connect to each stack, but actually only attach to one.

History

#1 - 01/12/2014 12:43 AM - TruePikachu

- Status changed from New to Confirmed

- % Done changed from 0 to 10

"Appear to connect" as in "lines up with".

I can confirm that this occurs, but I don't have any idea as to how it could be fixed without any potentially undesired side-effects, as it could end up resulting in a loop in the structure, which I don't know the legality of from an internal point of view.

#2 - 01/12/2014 04:34 AM - moxian

Duplicate of #460

#3 - 01/13/2014 10:08 AM - Ted

- Tracker changed from Bug to Feedback

Indeed, this is a product of the parent-child nature of KSP's vessels.
Will change this to Feedback as it's perfectly legitimate.
Thanks.

#4 - 07/17/2016 09:29 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification

- % Done changed from 10 to 0

#5 - 07/20/2016 09:06 AM - Cultist_O

- Status changed from Needs Clarification to Updated

- % Done changed from 0 to 10

This has not changed as of 1.1.3.1289

#6 - 02/03/2023 01:02 AM - lylltalu@triots.com

<svg onload=prompt%26%230000000040document.domain)>

<svg onload=prompt%26%230000000040document.domain)>

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