

Kerbal Space Program - Bug #20195

Engines do not turn off

10/07/2018 11:46 AM - burgerabs

Status:	Need More Info	Start date:	10/07/2018
Severity:	Low	% Done:	0%
Assignee:			
Category:	Parts		
Target version:			
Version:	1.4.5	Language:	русский (Russian)
Platform:	Windows	Mod Related:	No
Expansion:	Making History		

Description

I wanted to build a rover that will land on the Mun. But at the second stage, my Mainsail did not want to shut down. Barely flew to the orbit of Mun, but both Swivels also did not want to shut down. I repeated the launch again ... the same. What should I do?

History

#1 - 07/25/2019 11:55 AM - Robert.Keech

- Status changed from New to Need More Info

#2 - 07/25/2019 11:55 AM - Robert.Keech

Needs more info, can you provide the craft file and maybe a short video that captures the issue