Kerbal Space Program - Bug #20079

"Cycle Wheel Mode" Action Key isn't working

09/22/2018 06:14 PM - AlffromKerbal

Status:	New	**Start date:**	09/22/2018
Severity:	Low	**% Done:**	0%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.4.5	**Language:**	English (US)
Platform:	Linux	**Mod Related:**	No
Expansion:	Core Game		

Description

As topic.
It doesn't matter if cockpit, probecore or reactionwheel, if you add an actionkey with "Cycle Wheel Mode" it doesn't actually respond.