

Kerbal Space Program - Bug #20029

Kerbals stuck on ladder during EVA - no control

09/16/2018 04:42 PM - Arch3rAc3

Status:	Duplicate	Start date:	09/16/2018
Severity:	Low	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	Xbox One - Enhanced Edition 2018-07-19	Language:	English (US)
Platform:	XBoxOne	Mod Related:	No
Expansion:	Core Game		

Description

Every time I go EVA my Kerbal becomes uncontrollable. He gets stuck in the ladder, sometimes spinning around.

The only thing you can control are the helmet lights, but he can't jump out of the ladder, move or turn on the jetpack.

Here's a video showing the issue (over 5MB): <http://xboxclips.com/Arch3rAc3/71aa8d07-1fde-482e-9bd2-c0de88e415c1>

History

#1 - 02/27/2019 05:24 PM - Beano118

Only noting as I'm also experiencing this issue but also on the ship I did experience some doubling up of parts (an issue I'm about to search for though know people had back in 2015) including protective shell and adaptor from 1.25-2.25 unsure if related (I may of gone to Xbox main screen while building rocket then back as Xbox keeps game running unsure if this contributed to doubleing). Ship was on way to Minmus I did EVA high in Kerbin orbit took pilot out tranfered scientist to pod then Eva reset experiments the put the pilot into pod then crew cabin then the scientist into the pod (as I had remote piloting anyway) sped up to 10,000 for 11 days stopped did science went to EVA scientist for him to stick to outside like he was on ladder but could not control him. Tried many variations of saving and loading with the same result in the end luckily I was on a free return so I did not Eva got back Kerbin and recovered all. I have now deleted the ship and previous saves after creating a new save on that same play through but have also experienced the same issue on my rover both times the mk 1 cockpit. Am deleting affected vehicles and will see from that but it's getting to the point the game is pointlessly unplayable. Possibly a glitch within the warp speed as the effects are like you are still warping (time stops speeding) but have noticed when warping you cannot move Kerbal in same way also wouldn't let me clear an old node I had past it just said cannot delete node controls locked. Update—— have now resorted to losing over 100hrs of playing to do a fresh restall and restart my last option before giving up. Do know p.c users (like Scott Manly) can alter save file to fix many issues like this but unable to on Xbox.

#2 - 04/07/2019 02:17 AM - zwoiri

duplicate of [#19597](#)

#3 - 04/11/2019 08:57 PM - chris.fulton

- Status changed from New to Duplicate

- % Done changed from 0 to 100

Files

KSP Ladder bug.PNG

629 KB

09/16/2018

Arch3rAc3