

# Kerbal Space Program - Bug #19980

## EVA locked up movement

09/05/2018 08:38 PM - Rooknewb

<b>Status:</b>	Closed	<b>Start date:</b>	09/05/2018
<b>Severity:</b>	Low	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Bug Tracker		
<b>Target version:</b>	PS4 - Enhanced Edition 2019-03-28 Patch 3		
<b>Version:</b>	PS4 - Enhanced Edition 2018-07-19	<b>Language:</b>	English (US)
<b>Platform:</b>	PS4	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

### Description

KSP Enhanced Edition  
PS4 Pro

Upon exiting craft Kerbals are occasionally unresponsive with no option to reboard craft.

### History

#### #1 - 03/28/2019 05:09 AM - joshua.collins

- Status changed from New to Ready to Test
- Target version set to PS4 - Enhanced Edition 2019-03-28 Patch 3
- % Done changed from 0 to 80

#### #2 - 04/07/2019 02:16 AM - zwoiri

duplicate of [#19597](#)

#### #3 - 07/24/2019 11:35 PM - chris.fulton

- Status changed from Ready to Test to Resolved
- % Done changed from 80 to 100

#### #4 - 07/24/2019 11:35 PM - chris.fulton

- Status changed from Resolved to Closed