

Kerbal Space Program - Bug #19417

Incorrect / missing heat animation on LV-909

07/19/2018 02:44 PM - MOARdV

Status:	Confirmed	Start date:	07/19/2018
Severity:	Low	% Done:	10%
Assignee:			
Category:	Parts		
Target version:			
Version:	1.4.4	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

FXModuleAnimateThrottle is configured with the animation name "HeatAnimatioEmissiveLiquidEngine3", but that animation doesn't exist in the LV-909. This message log includes:

```
[LOG 09:22:39.237] FXModuleAnimateThrottle: Could not find animation HeatAnimatioEmissiveLiquidEngine3 in part's animation components. Check the animationName and model file
```

I tried "HeatAnimationEmissiveLiquidEngine3", and that didn't fix it. I haven't pulled the part up in a hex editor to see if I can find the correct name.

History

#1 - 07/23/2018 03:57 PM - diomedea

- Status changed from New to Confirmed

- % Done changed from 0 to 10