Kerbal Space Program - Bug #19292

Crafts with special characters causes Steam workshop upload to fail (FileNotFoundException | PNG file not found)

06/24/2018 05:38 AM - meilaz1212

Status:	Confirmed		**Start date:**	06/24/2018
Severity:	Low		**% Done:**	10%
Assignee:				
Category:	Application			
Target version:				
Version:	1.4.4		**Language:**	English (US), 日本語 (Japanese)
Platform:	Windows		**Mod Related:**	No
Expansion:	Core Game			

Description

If "/" is included in the aircraft name, "OK button" on the Steam transmission screen does not react at all.

In the output.log, a file error is stated.

History

#1 - 06/24/2018 07:13 AM - Million_Lights

- Subject changed from [ja] Steam data transmission error to Crafts with special characters causes Steam workshop upload to fail (FileNotFoundException | PNG file not found)

- Status changed from New to Confirmed

- % Done changed from 0 to 10

- Language English (US) added

Build: 2215
Language: English

Attempted to upload craft to workshop with name "*craftnamewith/*.,<>#^°µ@'!&%$]init*"
Issue seems to be related to the creation of the PNG preview file

output_log.txt Result:

FileNotFoundException: D:/Steam/steamapps/common/Kerbal Space Program/KSP_x64_Data/../thumbs/test_missions/missionwith____,__#^Â°µ'!&%$]init_SPH_craftnamewith____,__#^Â°µ'!&%$]init.png does not exist

- uploading Missions with special characters in their name works fine
- missions containing crafts with special characters worsk fine

Conclusion:
Bug only occurs when uploading **craft files** with certain special characters to steam workshop

Files

screenshot738.png	2.46 MB	06/24/2018		meilaz1212
output_log.txt	1.06 MB	06/24/2018		meilaz1212