

# Kerbal Space Program - Bug #19277

## Some thumbnails in not working

06/22/2018 09:35 AM - LogOn0

<b>Status:</b> Closed	<b>Start date:</b> 06/22/2018
<b>Severity:</b> Low	<b>% Done:</b> 100%
<b>Assignee:</b>	
<b>Category:</b> Parts	
<b>Target version:</b> 1.5.0	
<b>Version:</b> 1.4.4	<b>Language:</b> Deutsche (German), English (US), Español (Spanish)
<b>Platform:</b> Linux, Windows	<b>Mod Related:</b> No
<b>Expansion:</b> Core Game	
<b>Description</b> In the technology tree, in Advanced Construction, when you hover the mouse over AE-FF1 Airstream Protective Shell, you can't see the proper image. Instead of that, you see the last item you saw before.	
<b>Related issues:</b> Has duplicate Kerbal Space Program - Bug #19418: Science Tree Parts pictures ... <b>Closed</b> <b>07/19/2018</b>	

### History

#### #1 - 06/22/2018 09:51 AM - LogOn0

Looks like there are more items that have the same problem:

- Rockomax X200-8 Fuel Tank
- Rockomax X200-16 Fuel Tank
- Rockomax X200-32 Fuel Tank
- Rockomax Jumbo-64 Fuel Tank
- AE-FF2 Airstream Protective Shell (2.5m)
- AE-FF3 Airstream Protective Shell (3.75m)
- FL-R1 RCS Fuel Tank

#### #2 - 06/22/2018 02:59 PM - diomedea

- Status changed from New to Confirmed
- % Done changed from 0 to 10

#### #4 - 06/26/2018 03:22 PM - AlfromKerbal

- Platform Linux added
- Language Deutsche (German) added

Mine [#19307](#) is duplicate and so i reconfirm this bug.

#### #5 - 07/15/2018 04:59 AM - Ruedii

- Subject changed from AE-FF1 image is not working to Some thumbnails in not working
- Language English (US) added

I can confirm this bug. I thought it was mods, but apparently it isn't.

To be specific thumbnails in the science building are affected.

There is another bug on thumbnails that affects part variants on the Color Coded Canisters and Fuel Tanks Plus mods (it tries to display all of them at once causing flickering.) I don't know if it affects stock or if it is mod related.

#### #6 - 07/23/2018 04:14 PM - diomedea

- Has duplicate Bug #19418: Science Tree Parts pictures remains added

#### #7 - 10/15/2018 06:40 PM - joshua.collins

- Status changed from Confirmed to Ready to Test
- Target version set to 1.5.0
- % Done changed from 10 to 80

**#8 - 10/16/2018 06:45 PM - LogOn0**

- Status changed from Ready to Test to Resolved
- % Done changed from 80 to 100

Everything works fine. Thanks.

**#9 - 12/13/2018 12:55 AM - joshua.collins**

- Status changed from Resolved to Closed

**Files**

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1.jpg	357 KB	06/22/2018	LogOn0
2.jpg	358 KB	06/22/2018	LogOn0