

## Kerbal Space Program - Bug #19179

### Medium Landing wheel Time Warp glitch

06/08/2018 03:27 PM - Surge

|                        |                |                     |              |
|------------------------|----------------|---------------------|--------------|
| <b>Status:</b>         | Need More Info | <b>Start date:</b>  | 06/08/2018   |
| <b>Severity:</b>       | Low            | <b>% Done:</b>      | 0%           |
| <b>Assignee:</b>       |                |                     |              |
| <b>Category:</b>       | Parts          |                     |              |
| <b>Target version:</b> |                |                     |              |
| <b>Version:</b>        | 1.4.3          | <b>Language:</b>    | English (US) |
| <b>Platform:</b>       | Windows        | <b>Mod Related:</b> | No           |
| <b>Expansion:</b>      | Core Game      |                     |              |

#### Description

When one time warps with the Medium Landing gear, it makes the ship bounce into the air. Only this landing gear has given this problem. So far, it happens only once, then it doesn't occur again in the flight.

#### History

#1 - 06/09/2018 02:24 PM - jclovis3

- Status changed from New to Need More Info

Most of the landing gear physics has been corrected, but there is still a chance you have your spring tension set to high for the size craft you are using. Can you please upload a copy of your craft file along with the place where you are having the most trouble? Small craft with default spring tension can still jump if you go to warp before the physics eases in.