

Kerbal Space Program - Bug #19027

Engine Plates confuse VAB Engineer's Report and Reset Staging

05/23/2018 01:44 AM - Anonymous

| | | | |
|------------------------|-----------------|---------------------|--------------|
| Status: | Confirmed | Start date: | 05/23/2018 |
| Severity: | Low | % Done: | 10% |
| Assignee: | | | |
| Category: | Controls and UI | | |
| Target version: | | | |
| Version: | 1.4.3 | Language: | English (US) |
| Platform: | Linux, Windows | Mod Related: | No |
| Expansion: | Making History | | |

Description

If the attached craft uses engine plates correctly,

1) the engineer's report mistakenly warns me that the decoupler is attached the wrong way

2) the staging-reset button orders stages such that I fire the enclosed engines before deploying the engine-plate shroud

History

#2 - 05/23/2018 06:54 PM - klesh

- Status changed from New to Confirmed

- % Done changed from 0 to 10

Confirmed.

#3 - 01/12/2019 09:05 AM - Nebbie

- Category changed from Plugins/Add-Ons to Controls and UI

- Platform Linux added

Still happening in 1.6.1. It also complains about engine jettisoned before use with engine plates in their intended staging setup rather than its incorrect automatic setup.

#4 - 08/03/2019 07:51 PM - abc

At least #1 is still happening in 1.7.3.

(Thanks to whoever fixed the bug that made my engineering report not work at all :)).

Files

| | | | |
|-------------------|---------|------------|-----------|
| EnginePlate.craft | 22.5 KB | 05/23/2018 | Anonymous |
|-------------------|---------|------------|-----------|