## Kerbal Space Program - Bug #18802

## Editing text with hidden escape sequences causes cursor to not line up with location of text being changed

05/04/2018 11:45 AM - jclovis3

Status: New Start date: 05/04/2018

Severity: Low % Done: 0%

Assignee: Category: Controls and UI

Target version:

Version: 1.4.3 Language: English (US)

Platform: Windows Mod Related: No

Expansion: Making History

## **Description**

**Problem:** Typing the \n sequence in text blocks such as dialog and message nodes causes the '\n' to disappear making editing difficult. Trying to backspace, delete or insert text near these hidden characters causes unwanted problems as the cursor does not line up with where the editing is taking place. Please watch the video to see what I'm talking about.

Watch: https://youtu.be/QLPBYFQ0dy4

Related: Bug #18787 - tells us not to use the Enter key to create new lines in text but to use the '\n' sequence instead.

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