Kerbal Space Program - Bug #18759

Mission builder clones crew when copying Spawn Vessel node

05/01/2018 05:25 PM - jclovis3

Status:	New		**Start date:**	05/01/2018
Severity:	Low		**% Done:**	0%
Assignee:				
Category:	Gameplay			
Target version:				
Version:	1.4.3		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:	Making History			

Description

Situation:
I created a refueling ship around Minmus and gave it a crew member "Gassy Kerman" but when I copied the Node and changed the location of the copy and name of the vessel, I noticed that the crew was cloned. When I went in to change the crew, deleting him from the ship puts him back in the roster, which I don't want.

Expected result:
Cloning a vessel should clear the crew list (simple enough, right?)

Files

Crew was cloned.png	53.9 KB	05/01/2018	jclovis3