

Kerbal Space Program - Feedback #18579

New messages - Duplicate

04/17/2018 12:38 PM - Dr_Boady_Jargo

Status: Duplicate	
Severity: Low	
Assignee:	
Category: Gameplay	
Target version:	
Version: 1.4.2	Language: English (US)
Platform: Windows	Mod Related: No
Expansion: Core Game	
Description	
I really love your game.	
However, the new 'New Message' functionality drives me crazy. The beacon starts showing new messages every time I complete part of a mission. I end up having 50 new messages after a simple trip to the mun and back because *I'm stable for 10 seconds every once in a while.	
<ul style="list-style-type: none">• this is a requirement for another mission in which I have to bring a satellite into a particular orbit. Can you please reverse this change?	
Related issues:	
Is duplicate of Kerbal Space Program - Bug #18267: Contract sub-notifications...	Closed 03/29/2018

History

#1 - 04/17/2018 09:48 PM - jclovis3

- Subject changed from New messages to New messages - Duplicate

Duplicate of Bug [#18267](#)

#2 - 04/17/2018 10:25 PM - Squelch

- Status changed from New to Duplicate

#3 - 04/17/2018 10:25 PM - Squelch

- Is duplicate of Bug #18267: Contract sub-notifications popping up constantly added