

Kerbal Space Program - Bug #18578

Able to enter vehicle through heatshield

04/17/2018 12:35 PM - Dr_Boady_Jargo

Status:	Confirmed	Start date:	04/17/2018
Severity:	Low	% Done:	10%
Assignee:			
Category:	Bug Tracker		
Target version:			
Version:	1.4.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

While on a mission I ended up being stuck in orbit.(200km Periapsis. 4000km Apoapsis)

As we all know you can push the ship using an EVA kerbal. I did just that.

My ship consisted of a Mk1 Command Pod, a Mk1 Crew Cabin and a heatshield at the end. (Also some chutes but that doesn't really matter.)

So, my ship has 1 kerbal(pilot) in the command pod, 1 kerbal in the crew cabin, and 1 kerbal on EVA to push my ship out of orbit.

When I hover towards the heatshield, which I want to use to push the ship, the Board [B] option appears!

I can enter the ship through the heatshield! (Unable to exit the module through the heatshield though.. when I try that I get a message stating the hatch is blocked.)

History

#1 - 04/17/2018 09:46 PM - jclovis3

- Status changed from New to Confirmed

- % Done changed from 0 to 10

This bug has really been around for quite a while (since I started playing a few years ago), but I considered it a favorable option worth taking advantage of rather than an annoyance. Just mentioning it so you don't think it just happened in a recent release.