

## Kerbal Space Program - Bug #18452

### Crash when putting flag on mun in MH mission 'Munar 1'

04/06/2018 08:19 PM - minus

<b>Status:</b>	Closed	<b>Start date:</b>	04/06/2018
<b>Severity:</b>	Low	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Application		
<b>Target version:</b>			
<b>Version:</b>	1.4.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Making History		

#### Description

Landed on mun.  
flipped  
rolled around to deobstruct the hatch  
EVA  
plant flag  
name flag (no description)  
press ok  
**boom** ksp gone

#### History

##### #1 - 06/27/2019 12:34 PM - Robert.Keech

- Status changed from New to Updated
- % Done changed from 0 to 10

Issue no longer occurs

##### #2 - 06/27/2019 12:34 PM - Robert.Keech

- Status changed from Updated to Resolved
- % Done changed from 10 to 100

##### #3 - 06/28/2019 12:21 AM - chris.fulton

- Status changed from Resolved to Closed

#### Files

output_log.txt	707 KB	04/06/2018	minus
error.log	55.7 KB	04/06/2018	minus
Munar 1.craft	96.4 KB	04/06/2018	minus