

## Kerbal Space Program - Bug #1839

### FL-T100 tank attach node placed slightly off

11/30/2013 08:13 AM - BloodyRain2k

<b>Status:</b>	Closed	<b>Start date:</b>	11/30/2013
<b>Severity:</b>	Low	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	0.22	<b>Language:</b>	English (US)
<b>Platform:</b>	Any	<b>Mod Related:</b>	No
<b>Expansion:</b>			
<b>Description</b>			
The attach node for radial attachment of the FL-T100 (smallest 1.25m diameter tank) is a bit off, it's at 0.5 but should be at 0.625.			
<a href="https://dl.dropboxusercontent.com/u/59546146/screenshot154.png">https://dl.dropboxusercontent.com/u/59546146/screenshot154.png</a>			
To visualize the problem.			
This can be fixed by changing the node_attach line to this: node_attach = 0.625, 0.0, 0.0, 1.0, 0.0, 0.0			

#### History

##### #1 - 07/17/2016 09:25 AM - TriggerAu

- Status changed from New to Needs Clarification

##### #2 - 08/08/2016 12:40 PM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention