

Kerbal Space Program - Bug #18232

Drag cubes not affecting drag

03/27/2018 04:17 PM - EmbersArc

Status:	Closed	Start date:	03/27/2018
Severity:	Low	% Done:	100%
Assignee:			
Category:	Physics		
Target version:	1.4.2		
Version:	1.4.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

They seem to offset the center of pressure, but don't change the drag anymore regardless the size of the cube. See screenshots.

History

#1 - 03/29/2018 06:03 AM - EmbersArc

Edit: Seems to be fixed in 1.4.2!

#2 - 03/29/2018 01:01 PM - Squelch

- Status changed from New to Ready to Test

- Target version set to 1.4.2

- % Done changed from 0 to 80

#3 - 03/29/2018 01:02 PM - Squelch

Thanks for the update. Please mark this issue as resolved.

#4 - 03/29/2018 01:10 PM - EmbersArc

- Status changed from Ready to Test to Resolved

- % Done changed from 80 to 100

#5 - 04/03/2018 10:59 AM - Squelch

- Status changed from Resolved to Closed

Files

screenshot0.png	2.44 MB	03/27/2018	EmbersArc
screenshot1.png	2.47 MB	03/27/2018	EmbersArc