

Kerbal Space Program - Feedback #18112

Parachute and science

03/18/2018 01:49 PM - maculator

Status:	New		
Severity:	Low		
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.4.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

Most players will just jump to complete the "EVA while flying low" contracts, now that we have parachutes it seems to be a good idea to change them into "EVA while hanging on a parachute". Eliminates the exploit of just jumping and integrates the parachute more into career and science games.

History

#1 - 03/18/2018 04:02 PM - Jungfaha

And contracts with the requirement of using the parachute.