

# Kerbal Space Program - Bug #18041

## Ksp Making History Service Module

03/14/2018 04:56 PM - taykolikos

<b>Status:</b>	Resolved	<b>Start date:</b>	03/14/2018
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Gameplay		
<b>Target version:</b>			
<b>Version:</b>	1.4.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Making History		

### Description

When the cover of SM-25 Service Module is jettisoned, the covers are almost bugged, dont go away, and have no hitbox thus going through my ship everytime I jettison them. and after switching to another vessel thats outside of the physics range the covers come back to the module, but I cant jettison them this time, which makes it extremely hard to reach to the parts taht I've put inside the service bays(stuff in the middle of it is still easily accessable but the stuff in the containers(?) that are located at two opposite sides of the service bay are extremely difficult to reach.

### History

#### #1 - 03/15/2018 12:36 AM - raptor9\_ksp

This happened to me as well. I jettisoned the doors prior to undocking my MEM lander to land on the Mun. When I was ascending back from the Mun surface to rendezvous, the panels were back with no jettison option.

#### #2 - 03/15/2018 11:30 AM - xsr71

I believe this to be a duplicate of: <https://bugs.kerbalspaceprogram.com/issues/18032>

#### #3 - 06/09/2020 03:14 PM - Robert.Keech

- Status changed from New to Updated

- % Done changed from 0 to 10

Issue no longer occurs

#### #4 - 06/09/2020 03:14 PM - Robert.Keech

- Status changed from Updated to Resolved

- % Done changed from 10 to 100