

Kerbal Space Program - Bug #17972

Tourist Contracts not Completing on 64 bit Launcher

03/10/2018 04:44 AM - Hoganbeardy

Status:	Closed	Start date:	03/10/2018
Severity:	Low	% Done:	100%
Assignee:			
Category:			
Target version:			
Version:	1.4.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

When playing in campaign mode the tourist contracts sometimes never register as completed.

Sometimes they will complete and then break and never work again until I start a new campaign.

Jb45PRO.png

History

#1 - 03/11/2018 03:19 PM - onefishtooofish

I have exactly the same problem. I have managed to successfully complete two tourist missions but now have 5 incomplete. The first 4 it took the tourists away when I landed and I cannot fly them again but all green tick boxes are lit up in contract window. The final contract will not register any objectives completing for any of the kerbals and returns them to me in the VAB once I have landed and recover vessel.

#2 - 06/27/2019 12:50 PM - Robert.Keech

- Status changed from New to Updated

- % Done changed from 0 to 10

Issue no longer occurs

#3 - 06/27/2019 12:50 PM - Robert.Keech

- Status changed from Updated to Resolved

- % Done changed from 10 to 100

#4 - 06/28/2019 12:21 AM - chris.fulton

- Status changed from Resolved to Closed