

Kerbal Space Program - Bug #17925

Symmetry mode icons in SPH and VAB not changing properly

03/08/2018 09:22 PM - Hex3

Status:	Confirmed	Start date:	03/08/2018
Severity:	Very Low	% Done:	10%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.4.0	Language:	English (US)
Platform:	Linux, Windows	Mod Related:	No
Expansion:			
Description			
<p>This happened when I entered either the VAB or SPH, then used the new Switch Editor button. When I switched from the SPH to the VAB and then tried to change the symmetry count, the icon remained as the single symmetry icon no matter how many times I clicked it. The same happened after switching from the VAB to SPH using the Switch Editor button. It took me some time to figure out that the issue fixes itself when you middle-click the icon.</p> <p>This issue is purely to do with the UI, the symmetry does change despite it not appearing to do it. I'm running stock KSP through Steam, on a Windows 10 system.</p>			

History

#1 - 03/10/2018 04:49 PM - Nebbie

- Category changed from 30 to 36
- Status changed from New to Confirmed
- % Done changed from 0 to 10
- Platform Linux added

Same issue on Linux.

Priority should probably be normal or low, but I apparently can't raise it.