Kerbal Space Program - Bug #17529

[ja] The contract can not be completed [jp]

02/23/2018 08:54 AM - f_hiryu

Status:	New	**Start date:**	02/23/2018
Severity:	High	**% Done:**	0%
Assignee:			
Category:			
Target version:			
Version:	1.3.1	**Language:**	English (US)
Platform:	Windows	**Mod Related:**	No
Expansion:			

Description

can not complete my contract to take ore from minmus

Steps to Replicate

1.Receive a contract to bring ore back to kerbin from minmus
2.harvest with minmus → complete
3.Load the ore on the spaceship → incomplete

Resource name translated (Ore to □□)

PARAM {
name = ResourceExtractionParameter
enabled = False
state = Complete
values = 0,0,0,0,0
targetBody = 3
totalHarvested = 1100.4906690662731
goalHarvested = 1100
resourceName = **Ore**
resourceTitle = □□
notifyLevel = 1.25
modules = ModuleResourceHarvester
}

PARAM {
name = ResourcePossessionParameter
state = Incomplete
disableOnStateChange = False
values = 0,0,0,0,0
goalResource = 1100
resourceName = □ □
resourceTitle = □□
vesselName = □□□
}

History

#1 - 02/23/2018 11:03 AM - eboshi2525

- Subject changed from [ja] The contract can not be completed to [ja] The contract can not be completed [jp]

- Severity changed from Critical to High

This problem is reported by several Japanese players.
I have not been able to upload screenshot and .sfs file by Internal Server Error.
Screenshot can be watched on this tweet: https://twitter.com/f_hiryu/status/966871894111674370
Save data is here: https://drive.google.com/open?id=1cAigERaaHW8F2rolLlQH8r4B0WXpb_5T (This file on Google Drive may be deleted in the future.)