

# Kerbal Space Program - Bug #17241

## Launch Pad to Tracking station GUI Bug

02/06/2018 06:47 PM - fire3126

<b>Status:</b>	New	<b>Start date:</b>	02/06/2018
<b>Severity:</b>	Very Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Camera		
<b>Target version:</b>			
<b>Version:</b>	1.3.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

### Description

Description:

Craft GUI does not go away and floats.

Steps to Replicate:

1. Build any ship in career mode and use parentheses around the name. (name)
2. Send ship to launch pad.
3. Once on launch pad, click out to the Kerbal Space Center or tracking station.
4. Try recovering ship or flying ship from Space Center
5. No click to any location in KSP Complex and you have a floating GUI of the ship that does not go away.

Expected:

To be able to recover ship or fly ship + have the GUI for the rocket go away after.

Result:

The GUI (non functioning) for the rocket goes to all screens and floats there and you cant fly your ship or recover it from the KS Complex view

Fix / Workaround:

Go to tracking station, recover craft and then close out of program and restart or dont use () in the start of the ship name

Notes:

Complete clean install (even on a different drive) and updated drivers on Windows 10 64 bit. Geforce 1070

### History

#1 - 02/06/2018 10:40 PM - fire3126

- Description updated

- Severity changed from Normal to Very Low

### Files

KSP 1.jpg	1.05 MB	02/06/2018	fire3126
KSP 2.jpg	1.4 MB	02/06/2018	fire3126
KSP 4.jpg	1.18 MB	02/06/2018	fire3126
KSP 3.jpg	1.64 MB	02/06/2018	fire3126
KSP 5.jpg	743 KB	02/06/2018	fire3126
KSP 6.jpg	1.33 MB	02/06/2018	fire3126
KSP 8.log	257 KB	02/06/2018	fire3126
KSP 7.jpg	1.45 MB	02/06/2018	fire3126