Kerbal Space Program - Bug #17135

Rename Vessel fails to Save until Game Restart

01/26/2018 06:11 PM - Garm12

Status:	New		**Start date:**	01/26/2018
Severity:	Low		**% Done:**	0%
Assignee:				
Category:	Application			
Target version:				
Version:	PS4 - Enhanced Edition 2018-01-16		**Language:**	English (US)
Platform:	PS4		**Mod Related:**	No
Expansion:				

Description
Renaming a Vessel would not Save. It reverted back to the original name when I return to the Space Center. Was able to correct the problem by restarting the game.

History

#1 - 01/26/2018 07:51 PM - Garm12

On a 2nd attempt to rename another vessel it failed to save again until the game was restarted. This glitch appears to be persistent. The vessel rename will save only once before you need to restart the game.

#2 - 02/20/2018 01:27 AM - Garm12

Related Bug #17437