Kerbal Space Program - Bug #17134

KerbNet Access Window will not close when accessed with the cursor

01/26/2018 05:42 PM - Garm12

Status: New Start date: 01/26/2018 Severity: % Done: Normal 0% Assignee: Controls and UI Category: Target version: Version: PS4 - Enhanced Edition 2018-01-16 Language: English (US) Platform: PS4 **Mod Related:** No **Expansion:**

Description

In Cursor & Radial Control modes. If you open the KerbNet Access window in a Unmanned Command Module using the cursor and use the cursor in the KerbNet Access window you cannot close it with the Circle Button on the controller as displayed even though the KerbNet window is highlighted green. It toggles SAS on the Nav Ball in the background instead. To close the window You must close the cursor and toggle back through to the KerbNet Access window using L1/R1 and L then press circle.

05/20/2024 1/1