

Kerbal Space Program - Bug #17073

Too many mods for settings page to display

01/22/2018 06:51 PM - linuxgurugamer

Status:	Closed	Start date:	01/22/2018
Severity:	Low	% Done:	100%
Assignee:	TriggerAu		
Category:	Controls and UI		
Target version:	1.4.3		
Version:	1.3.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

See the attached image. It seems that if there are too many settings pages, that the game seems to hit some internal limit, the resulting image is what happens and the only way to get out is to kill the game via the Taskmanager. Unfortunately, this is a game-breaking bug, since the settings can't be used at all.

<https://i.imgur.com/CDSs1Ug.png>

Related issues:

Related to Kerbal Space Program - Feedback #18434: Requesting permission to r...

Closed

History

#1 - 04/03/2018 03:26 PM - Squelch

- Severity changed from High to Low

Reducing the priority on this. While it doesn't look nice, it is player/mod induced and is not game breaking. This does not mean it will not be looked at however.

#2 - 04/06/2018 02:42 PM - Squelch

- Related to Feedback #18434: Requesting permission to release mod with Reflection to work around stock bug added

#4 - 04/09/2018 08:20 AM - TriggerAu

- Category changed from Application to Controls and UI

- Status changed from New to Being Worked On

- Assignee set to TriggerAu

- % Done changed from 0 to 30

Workin on it

#5 - 04/26/2018 11:16 PM - Squelch

- Status changed from Being Worked On to Ready to Test

- Target version set to 1.4.3

- % Done changed from 30 to 80

#6 - 09/03/2018 01:32 PM - linuxgurugamer

- Status changed from Ready to Test to Resolved

- % Done changed from 80 to 100

#7 - 10/15/2018 07:03 PM - joshua.collins

- Status changed from Resolved to Closed