

Kerbal Space Program - Bug #17056

"Look around" doesn't always work in Simplified control scheme

01/20/2018 02:40 AM - nathan1

Status:	New	Start date:	01/20/2018
Severity:	Normal	% Done:	0%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	PS4 - Enhanced Edition 2018-01-16	Language:	English (US)
Platform:	PS4	Mod Related:	No
Expansion:			

Description

Sometimes hitting left-stick to enter "look around mode" immediately exits "look around mode." This happens if you're editing a maneuver node (and it additionally causes the UI to bug, which I've detailed in another report). This also sometimes happens in the tracking station (so far it seems like in the tracking station it may only happen in if you have no active flights).