

## Kerbal Space Program - Bug #17055

### Inconsistent navigation in Simplified control scheme

01/20/2018 02:39 AM - nathan1

<b>Status:</b>	New	<b>Start date:</b>	01/20/2018
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Controls and UI		
<b>Target version:</b>			
<b>Version:</b>	PS4 - Enhanced Edition 2018-01-16	<b>Language:</b>	English (US)
<b>Platform:</b>	PS4	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

There are various inconsistencies in navigation using the simplified control scheme. For example, circle usually closes the part action window... but if you have the + button for "fuel flow priority" highlighted then circle does not close the part action window.