

Kerbal Space Program - Bug #16489

Flag on flagpole changes after selecting a mission flag in the VAB/SPH

11/09/2017 06:17 PM - McEckett

Status:	Not a Bug	Start date:	11/09/2017
Severity:	Unworthy	% Done:	0%
Assignee:			
Category:	Buildings		
Target version:			
Version:	1.3.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

Changing mission flag in VAB/SPH changes the flag displayed on the flagpoles at the space center (the one we select when we create a new save). For example, if I choose the default flag on the flag pole then launch a craft with, say, the black squad flag, my flagpole would now have the black squad flag. I don't even have to launch the craft, just selecting a different flag in the VAB/SPH then exiting changes the one on the pole.

From what I remember this was not the case before, and mission flags were independant from the Space Center one. Is it a bug or is it an intended mechanic (or do I have a bad memory) ? If it is a mechanic, is there a small tweak I can make in any cfg file to lock the one displayed at the space center from changing between missions ?

Steps to reproduce :

- 1 - select a flag for your flagpole or leave the one you chose when starting a new game
- 2 - go to VAB/SPH and build something
- 3 - change the mission flag
- 4 - leave the VAB/SPH or launch the craft
- 5 - observe that the flag on the flagpole now has changed to your mission flag

History

#1 - 11/09/2017 06:35 PM - McEckett

- Severity changed from Low to Unworthy

Description:

Changing mission flag in VAB/SPH changes the flag displayed on the flagpoles at the space center (the one we select when we create a new save). For example, if I choose the default flag on the flag pole then launch a craft with, say, the black squad flag, my flagpole would now have the black squad flag. I don't even have to launch the craft, just selecting a different flag in the VAB/SPH then exiting changes the one on the pole.

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- 1 - select a flag for your flagpole or leave the one you chose when starting a new game
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- 3 - change the mission flag
- 4 - leave the VAB/SPH or launch the craft
- 5 - observe that the flag on the flagpole now has changed to your mission flag

Expected:

Changing the flag in the VAB/SPH only applies to the craft and not to the flagpole, ie the Space Center flag stays the same.

#2 - 11/13/2017 10:37 AM - Squelch

- Status changed from New to Not a Bug

Hi McEckett,

This is the intended behaviour now. Previous versions were not updating the flags at KSC to match the current mission and this was also causing other problems.

Files

persistent.loadmeta	260 Bytes	11/09/2017	McEckett
persistent.sfs	93.6 KB	11/09/2017	McEckett