

Kerbal Space Program - Feedback #16254

Physics improvements

10/21/2017 08:01 AM - Azimech

<b>Status:</b>	New		
<b>Severity:</b>	Low		
<b>Assignee:</b>			
<b>Category:</b>	Physics		
<b>Target version:</b>			
<b>Version:</b>	1.3.1		
<b>Platform:</b>	Linux, OSX, Windows	<b>Language:</b>	English (US)
<b>Expansion:</b>		<b>Mod Related:</b>	No

**Description**

For future development of this or a new title and as overall CPU power increases, it would be nice if some things can be added to the physics system.

See this topic for more info:  
<https://forum.kerbalspaceprogram.com/index.php?topic/162588-proposals-for-improvements-in-the-physics-system/>