

Kerbal Space Program - Bug #1582

A mun crater near the equator registers as "polar lowlands" biome

10/19/2013 03:44 PM - Crush

Status:	Closed	Start date:	10/19/2013
Severity:	Very Low	% Done:	100%
Assignee:			
Category:	Buildings		
Target version:			
Version:	0.22	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

Steps to reproduce

Use a science experiment above the crater on the screenshot

Expected behavior

Experiment registers as "\$EXPERIMENT while in space over Mun's XY Crater"

Actual behavior

Experiment registers as "\$EXPERIMENT while in space over Mun's Polar Lowlands" even though the region is near the equator and far away from the polar regions

History

#1 - 10/26/2013 07:29 PM - Ekareya

I saw the same thing when i was near the arch at the north end of the crater. i get the pole biome 2km south of the arch and then the polar lowland until 3.5km south .

#2 - 10/26/2013 07:55 PM - Ekareya

- File quicksave.sfs added

in the save jebediah is at the place where the issue arise (the pole biome). go downhill for a few hundred meters and you will be in the polar lowland biome.

#3 - 11/03/2013 12:57 PM - Kerolyov

- Status changed from New to Confirmed

- % Done changed from 0 to 10

#4 - 11/04/2013 03:50 PM - Kerolyov

- Category changed from Gameplay to 90

#5 - 03/27/2014 02:21 PM - Basilicofresco

Walking on the Mun at 0° 52'54" N - 285° 25'40" W when I create a EVA report I get "EVA Report from the Mun's Polar Lowlands". Version 0.23.0.395 Windows.

#6 - 03/27/2014 05:12 PM - TruePikachu

This bug is duplicated by [#2070](#) . It doesn't depend specifically on being on any particular body (except it needs to have biomes), and only appears near where bomes change from one to another. I have explained it on [#2070](#) .

#7 - 07/17/2016 09:24 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification

- % Done changed from 10 to 0

#8 - 08/07/2016 12:14 PM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention

Files

polar-biome-bug.png	866 KB	10/19/2013	Crush
quicksave.sfs	165 KB	10/26/2013	Ekareya