

Kerbal Space Program - Bug #15648

"Landing Struts" and "Auto Strut" Setting

07/09/2017 04:27 AM - GorillaGorillaGorilla

<b>Status:</b>	New	<b>Start date:</b>	07/09/2017
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	1.3.0	<b>Language:</b>	English (US)
<b>Platform:</b>	OSX	<b>Mod Related:</b>	No
<b>Expansion:</b>			
<b>Description</b>			
Reproduction:			
<div>1. Run KSP Japanese version.</div> <div>2. Go to "スタートゲーム"(Start Game) and start "サンドボックス"(Sandbox)</div> <div>3. Go to VAB</div> <div>4. Place Mk1 Command Pod and FL-T400 Fuel Tank</div> <div>5. Put LT-1 Landing Struts, LT-05 Micro Landing Strut and LT-2 Landing Strut on Tank</div> <div>6. Right Click any landing struts.</div> <div>7. Auto Strut setting is "heaviest part" and can't be changed.</div>			
Evidence(Movie):			
<a href="https://twitter.com/YellowHighAware/status/883903656587689987">https://twitter.com/YellowHighAware/status/883903656587689987</a>			