# Kerbal Space Program - Bug #15389

## MET Timer weirdness - does not switch back from UT, advances to end of days, persists across savegames in a session

05/27/2017 08:28 PM - swjr-swis

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|---|---|---|---|---|
| **Status:** | Closed | | **Start date:** | 05/27/2017 |
| **Severity:** | Normal | | **% Done:** | 100% |
| **Assignee:** | Julioz | | | |
| **Category:** | Controls and UI | | | |
| **Target version:** | Not Applicable | | | |
| **Version:** | 1.3.0 | | **Language:** | English (US) |
| **Platform:** | Windows | | **Mod Related:** | No |
| **Expansion:** | | | | |

### Description

1.3.0.1804 Win x64 (tested in en-us and es-es)

There is something weird going on with the MET time in Flight View:
- when clicking the MET/UT toggle, it does not switch back from UT anymore
- once this has been done, when reloading, it advances to the end of days (year 999, day 499, 05:59:59)
- the error then persists across savegames in a game session

A video recording to show these errors more clearly: https://youtu.be/JvqjebbexvQ

Repro steps:
- start a new game
- load a new/stock craft onto the launchpad or runway
- click the MET top left to switch to UT - confirm it changes to UT
- click again to switch back to MET - the button changes to 'MET', but the timer string stays in UT.
- click any number of times to confirm it is now stuck this way.

- revert out all the way to the main menu
- load a different game, or start a new one
- load a new/stock craft onto the launchpad or runway
- notice the MET timer has advanced to the end of days
- click the MET top left to switch to UT - confirm it changes to UT
- click again to switch back to MET - the button changes to 'MET', but the timer string stays in UT, and is now stuck, as before.

## History

**#1 - 06/07/2017 06:03 PM - Julioz**

*- Status changed from New to Being Worked On*

*- Assignee set to Julioz*

*- % Done changed from 0 to 30*

**#2 - 06/08/2017 06:23 PM - Julioz**

*- Status changed from Being Worked On to Ready to Test*

*- Target version set to Not Applicable*

*- % Done changed from 30 to 80*

**#3 - 06/21/2017 08:19 AM - DomiKamu**

Hi,

I've added some additional informations about this bug: [[
http://forum.kerbalspaceprogram.com/index.php?/topic/162247-crash-and-curruped-savefile-after-switching-vessel-in-tracking-station-ksp130/]] (prior
I've discovered this bug tracker)

Also, the displayed date/time is badly formatted:

- Why "Years" (instead of "Year").
- No space between "Day" string and its number (it's ugly). Eg Day1 (instead of Day 1).
- No space between day number and "-". Eg "Day1-" instead of "Day 1 -" (more readable)

Dominique

**#5 - 08/25/2017 06:13 AM - swjr-swis**

*- Status changed from Ready to Test to Resolved*

*- % Done changed from 80 to 100*                                                                                    2/2

1.3.1.1836 Win x64 (EN and ES)

Confirmed solved in 1836 pre-release build.

**#6 - 06/21/2018 11:23 PM - joshua.collins**

*- Status changed from Resolved to Closed*