

Kerbal Space Program - Bug #15247

random crashes when switching to ships

05/16/2017 05:46 PM - medic123de

Status:	New	Start date:	05/16/2017
Severity:	Normal	% Done:	0%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.2.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

I seem to have this issue with X86_64 version too, but then the program just "stalls" and generates no error report

with 32bit binary, The report attached happens.

this always happens, when I switch to a ship, doesn'T matter if I use Tracking station or Map mode "switch to"

History

#1 - 05/16/2017 05:47 PM - medic123de

I should add: restarting and switching to same ship works. (magically)

Files

error.log	66.7 KB	05/16/2017	medic123de
crash.dmp	240 KB	05/16/2017	medic123de
output_log.txt	3.93 MB	05/16/2017	medic123de