

Kerbal Space Program - Bug #14696

Context menu buttons unresponsive after saving game file with Enter

04/04/2017 06:42 AM - dnbattley

Status:	Confirmed	Start date:	04/04/2017
Severity:	Low	% Done:	10%
Assignee:			
Category:	Application		
Target version:			
Version:	1.2.2	Language:	English (US)
Platform:	OSX, Windows	Mod Related:	No
Expansion:			

Description

A consistent repeatable error occurs in vanilla KSP v1.2.2.1622 (OSXPlayer) installed via Steam on OSX whereby the in-game menu options (deploy drill, shutdown engine, aim camera etc.) fail unexpectedly. This issue persists until the in-game instance is changed (e.g. user returns to space centre, tracking station etc.) whereupon it reverts to normal upon flying the craft once again.

To repeatably generate this error:

1

From any new or existing game, launch in-game state (e.g. "launch" a manned command pod on launchpad)

Right mouse click on any relevant part

Buttons will register click and function normally

2

Menu -> save... -> [any filename] -> Press "enter" (do not click "ok" button)

(If save file already exists then additional step generated, but this makes no difference to error)

Game state returns

Right mouse click on relevant part

Buttons will not register click (including "aim camera" or "rename vessel" - i.e. this is not a remote control issue)

3

Return to Tracking Station

Immediately fly previous craft

Right mouse click on relevant part

Buttons will now register click and function normally again

The issue appears to be around the use of "enter" for save game filename confirmation, as clicking "ok" instead will not generate this error.

History

#1 - 04/04/2017 06:45 AM - dnbattley

System spec:

MacBook Pro 2015 Retina i5

MacOS Sierra 10.12.3

#2 - 04/04/2017 07:16 PM - dnbattley

1 further update: on further testing the issue corrects itself if a save is made again and on the second time the "save" button is pressed instead of pressing "enter".

#3 - 04/07/2017 07:26 AM - bewing

- Subject changed from *In game menu buttons fail after saving game file* to *Context menu buttons unresponsive after saving game file with Enter*

- Status changed from *New* to *Confirmed*

- % Done changed from *0* to *10*

- Platform *Windows* added