

## Kerbal Space Program - Bug #1363

### Exiting and Re-entering Fullscreen on Mac results in Stretched Picture

10/07/2013 09:38 PM - DannySwish

<b>Status:</b>	Duplicate	<b>Start date:</b>	10/07/2013
<b>Severity:</b>	Very Low	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Camera		
<b>Target version:</b>			
<b>Version:</b>	0.21.1	<b>Language:</b>	English (US)
<b>Platform:</b>	OSX	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

Upon re-entering fullscreen from the icon at the top right of the window (a Mac feature), the game is stretched vertically. This happens regardless of whether you exit fullscreen with that button or by disabling fullscreen within the game's settings menu. The settings menu will also falsely believe that the game is still in fullscreen when it is not, if said icon is used.

#### History

##### #1 - 11/16/2014 09:49 PM - Master\_Tao

- Status changed from New to Duplicate

- % Done changed from 0 to 100

Duplicate of Issue [#362](#), though this report provides screenshots and a better description.

#### Files

Image 1.png	952 KB	10/07/2013	DannySwish
Image 2.png	1000 KB	10/07/2013	DannySwish
Image 3.png	906 KB	10/07/2013	DannySwish