

Kerbal Space Program - Bug #13232

Random crashes during ship flight/operations x64 (access violation)

11/14/2016 08:04 PM - IntruderPL

Status:	Duplicate	Start date:	11/14/2016
Severity:	High	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.2.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

Since 1.2.1 game crashes randomly while flying a ship. In 95% while flying in Kerbin's atmosphere while maneouvring. Multiple crashlogs from different situations and ships included.

78% memory in use.

8160 MB physical memory [1763 MB free].

16317 MB paging file [9087 MB free].

All PC hardware checked and working well.

Related issues:

Related to Kerbal Space Program - Bug #13188: F12 Aerodynamic Overlay Crash t...

Closed

11/04/2016

History

#1 - 11/14/2016 08:31 PM - sal_vager

- Related to Bug #13188: F12 Aerodynamic Overlay Crash to Desktop Bug added

#2 - 11/14/2016 08:32 PM - sal_vager

- Status changed from New to Duplicate

- % Done changed from 0 to 100

Hi IntruderPL, this is a known issue already reported, please see [#13188](#)

Until it is fixed please disable the highlighter in flight from the settings screen, thank you.

#3 - 11/14/2016 10:23 PM - IntruderPL

sal_vager wrote:

Hi IntruderPL, this is a known issue already reported, please see [#13188](#)

Until it is fixed please disable the highlighter in flight from the settings screen, thank you.

Do you mean aerodynamics overlay or part highlighter? I know about problems with overheat gauges and in lastest crashes it was OFF.

Files

KSP crashlogs.rar	322 KB	11/14/2016	IntruderPL
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