Kerbal Space Program - Feedback #13105

Power of unloaded relay antennas can't be modded

10/24/2016 06:45 PM - pellinor

Status:	New		
Severity:	Low		
Assignee:			
Category:	Plugins/Add-Ons		
Target version:			
Version:	1.2.0	**Language:**	English (US)
Platform:	Windows	**Mod Related:**	No
Expansion:			

Description

When a non-persistent field of a partModule is written from a mod, the change works for the active vessel, and gets lost once it is unloaded. This is fine for fields like engine thrust which are only relevant for loaded vessels. However, ModuleDataTransmitter::antennaPower is also used by relay antennas on unloaded vessels.

May I suggest to provide some way of modding this, too (for example by making antennaPower persistent)?