

Kerbal Space Program - Feedback #13064

Engineer should be able to repair solarpanels

10/20/2016 11:36 PM - AlffromKerbal

Status:	New		
Severity:	Unworthy		
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.2.0	Language:	English (US)
Platform:	Linux, OSX, Windows	Mod Related:	No
Expansion:			

Description

Ingame it states, that an engineer can repair broken parts. Would be adding to gameplay, if it could repair most attachable stuff like solarpanels, not just 3 kind of stuff (wheels, struts, repack parachute). If you argument, that solarpanels are gone when destroyed, wheels and struts are too, but you can repair them.

History

#1 - 11/06/2016 04:18 PM - AlffromKerbal

I might add, repairable antenna would be nice too.
An EVA landed a bit too hard on a retracted Communotron DTS-M1.

Also refered to [#13216](#)