

# Kerbal Space Program - Bug #12997

## KerbNet Map of landed RoveMat

10/13/2016 11:11 PM - shamash\_d

<b>Status:</b>	Closed	<b>Start date:</b>	10/13/2016
<b>Severity:</b>	Very Low	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Gameplay		
<b>Target version:</b>	1.2.1		
<b>Version:</b>	1.2.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

### Description

The Kerbnet map of a landed Probodobodyne RoveMat core becomes increasingly small and difficult to read, even at minimum FoV values, the higher above sea level the terrain you're landed on is due to the zoom out feature of KerbNet (which grants wider views of a planet from higher orbits or flight, but also seems to affect the zoom of landed craft).

### History

#### #1 - 10/13/2016 11:12 PM - shamash\_d

- File *screenshot1596.png* added

#### #2 - 10/14/2016 03:29 PM - Nebbie

- Status changed from *New* to *Confirmed*

- % Done changed from *0* to *10*

I think this should be under UI (or Kerbnet? Not sure if that's a category), not balance. Anyways, this really made for some *interesting* navigation with my Mun rover (and less so for my Duna rover).

Happens on Linux too btw.

#### #3 - 10/14/2016 10:24 PM - TriggerAu

Can see what that is here. The probe can only see to the "horizon" due to the curvature of the body, but the minimum FoV value should probably be smaller. You can adjust tis yourself in the parts.cf file by changing the line that says EnhancedMinimumFoV to be say 160 and it will let you zoom in a bunch more without affecting the visibility.

Will add this to the backlog

#### #4 - 10/14/2016 10:25 PM - TriggerAu

You may want to do this for both probeRoverBody.cfg and the orbitalscanner.cfg

#### #6 - 11/18/2016 07:59 PM - JPLRepo

- Status changed from *Confirmed* to *Ready to Test*

- Target version set to *1.2.1*

- % Done changed from *10* to *80*

This was fixed in KSP 1.2.1.

Please test.

#### #7 - 12/02/2016 08:30 AM - JPLRepo

- Status changed from *Ready to Test* to *Closed*

- % Done changed from *80* to *100*

### Files

screenshot1597.png	3.26 MB	10/13/2016	shamash_d
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screenshot1603.png	4.34 MB	10/13/2016	shamash_d
screenshot1604.png	4.37 MB	10/13/2016	shamash_d
screenshot1602.png	4.31 MB	10/13/2016	shamash_d
screenshot1595.png	2.16 MB	10/13/2016	shamash_d
screenshot1596.png	2.18 MB	10/13/2016	shamash_d