

Kerbal Space Program - Bug #12995

Engine glow effect wrong origin

10/13/2016 10:17 PM - panzer1b

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|------------------------|-----------|---------------------|--------------|
| Status: | Duplicate | Start date: | 10/13/2016 |
| Severity: | Low | % Done: | 100% |
| Assignee: | | | |
| Category: | Camera | | |
| Target version: | | | |
| Version: | 1.2.0 | Language: | English (US) |
| Platform: | Windows | Mod Related: | No |
| Expansion: | | | |

Description

This is a repeat of a bug that was confirmed in the 1.2 beta and is still in game as of right now (retested with unmodded game using multiple ships and locations):

The location of the engine lighting effect originates from the wrong coordinates for select engines.

The following engines have the lighting effect broken and instead of originating near the engine itself (to light up the ground on landing ect) it originated from the root part and points sideways in the provided craft file, although the bug occurs with any vessel that has that particular engine on it.

lv-909
lvt-30/45
mk-55
lv-n
aerospike
poodle
skipper
mainsail

All the other rocket engines lack a lighting effect (it may be a good idea to add it, but that isnt the purpose of this bug report, perhaps ill add feedback later on this).

Also, for a good example of what should be the correct look, try the turboramjet or the panther with afterburner enabled. They have a glow effect when the engine is running that originates from the correct location right ontop of the engine thruster.

Not game breaking or anything, but it really looks bad when you have alot of engines and suddenly every engine's glow goes to the root part and it creates phantom lighting in the middle of the ship where there are no engines present. If fixing this proves too difficult, itd be better to have no engine glow effect at all then have said effect coming out of the wrong location on the ship...

Here is original link: <http://bugs.kerbalspaceprogram.com/issues/12905> and here is a related bug to this same issues: <http://bugs.kerbalspaceprogram.com/issues/12903>

History

#1 - 10/15/2016 06:00 AM - JPLRepo

- Status changed from New to Duplicate
- % Done changed from 0 to 100

Duplicate of [#12905](#).

Files

| | | | |
|--------------|---------|------------|----------|
| occurs.png | 3.47 MB | 10/13/2016 | panzer1b |
| expected.png | 2.74 MB | 10/13/2016 | panzer1b |