

Kerbal Space Program - Bug #12586

Funds window in VAB/SPH missing digits

09/29/2016 06:57 AM - SHowell373

| | | | |
|------------------------|----------------|---------------------|--------------|
| Status: | Closed | Start date: | 09/29/2016 |
| Severity: | Normal | % Done: | 100% |
| Assignee: | | | |
| Category: | Camera | | |
| Target version: | 1.3.0 | | |
| Version: | Not Applicable | Language: | English (US) |
| Platform: | Windows | Mod Related: | No |
| Expansion: | | | |

Description

I just loaded up the 1.2 pre release build 1548 and noticed that in VAB/SPH that some of the digits in the funds window were missing. None of the other views seem to have this issue.

History

#1 - 06/25/2017 02:32 PM - bewing

- Status changed from New to Ready to Test
- Target version set to 1.3.0
- % Done changed from 0 to 80

#2 - 03/19/2018 06:19 PM - MechBFP

- Status changed from Ready to Test to Resolved
- % Done changed from 80 to 100

Confirmed this is fixed.

#3 - 10/15/2018 07:04 PM - joshua.collins

- Status changed from Resolved to Closed

Files

| | | | |
|-----------------|---------|------------|------------|
| screenshot4.png | 2.11 MB | 09/29/2016 | SHowell373 |
| screenshot3.png | 2.44 MB | 09/29/2016 | SHowell373 |