

## Kerbal Space Program - Bug #12568

### Kerbals disappear when going EVA from a landed plane

09/28/2016 10:53 PM - bozho

<b>Status:</b>	Closed	<b>Start date:</b>	09/28/2016
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Gameplay		
<b>Target version:</b>			
<b>Version:</b>	Not Applicable	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

The attached quicksave contains a landed plane with a two-Kerbal crew. Attempting EVA with them causes them to disappear.

I've attached my entire career folder and the settings.cfg file. Please let me know if you need anything else.

OS: Windows 10 x64, build 1607

KSP: Win64 1.2 prelease, build 01520

#### History

##### #1 - 06/17/2019 06:37 PM - Robert.Keech

- Status changed from *New* to *Updated*

- % Done changed from 0 to 10

Issue no longer occurs

##### #2 - 06/17/2019 06:37 PM - Robert.Keech

- Status changed from *Updated* to *Resolved*

- % Done changed from 10 to 100

##### #3 - 06/17/2019 07:04 PM - chris.fulton

- Status changed from *Resolved* to *Closed*

#### Files

ksp-eva-mia.zip

621 KB

09/28/2016

bozho