

## Kerbal Space Program - Bug #10055

### Jeb appeared after EVA of a rescued kerbal that was alone in a MK1 pod during a rescue mission

06/26/2016 12:30 PM - Riton\_Lafouine

<b>Status:</b>	Duplicate	<b>Start date:</b>	06/26/2016
<b>Severity:</b>	Low	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Gameplay		
<b>Target version:</b>			
<b>Version:</b>	1.1.3	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

I was on a rescue mission with an unhabited rescue craft. I grabbed the MK1 command pod with the rescued kerbal. I EVA the kerbal to get science. When i Boarded the command pod, Jebedia appeared in the mission roster. As there is only space for one kerbal in a MK1 pod, this is so annoying. I successfully EVA jeb and boarded again the command pod with him. There are 2 kerbals in that MK1 command pod ATM

#### Related issues:

Related to Kerbal Space Program - Bug #10007: EVA Boarding fails

Closed

06/22/2016

#### History

##### #1 - 07/17/2016 10:45 AM - TriggerAu

- Status changed from New to Updated

- % Done changed from 0 to 10

Setting updated for confirmation during cleanup

##### #2 - 07/20/2016 12:48 PM - sal\_vager

- Status changed from Updated to Need More Info

- % Done changed from 10 to 0

Sorry but I think we need more information on this one.

Ideally we need this reproduced in an unmodded game, please see the wiki

A note on Modded Installs (for PC Users)

As it is the place for raising issues to the Core Developers, the bugtracker is only targeted at Unmodded installations of KSP. The developers don't run modded installs and are focused on providing the most stable core experience that they can. Modders can then build on this stable foundation. Furthermore, Mods can introduce unwanted influences that are sometimes hard to track, even if they outwardly deal with something else unrelated. Please consider the testers and ultimately developers time in getting to the heart of the bug as quickly as possible. We therefore kindly ask that any suspected bugs are reproduced and verified in a clean game before reporting.

##### #3 - 08/01/2016 08:04 AM - sal\_vager

- Related to Bug #10007: EVA Boarding fails added

##### #4 - 08/01/2016 08:05 AM - sal\_vager

- Status changed from Need More Info to Duplicate

- % Done changed from 0 to 100

Nevermind, it's a duplicate of [#10007](#)

#### Files

Bugrescue mission.sfs

1.31 MB

06/26/2016

Riton\_Lafouine