

Kerbal Space Program - Bug #10027

Cannot move research window

06/24/2016 03:21 AM - terwin

Status:	Closed	Start date:	06/24/2016
Severity:	Low	% Done:	100%
Assignee:	TriggerAu		
Category:	Gameplay		
Target version:	1.2.0		
Version:	1.1.3	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

I cannot re-position the window that pops-up when research is performed.
After removing all mods and verifying the issue still existed I created a new 1.1.3 install without any mods.
I have 'launched' 3 ships each consisting of a mk1 pod and 2 goo containers.
First from the Launchpad then landing strip in 64 bit, then from the launchpad in 32 bit.
In all cases crew report and goo experiments popped up the research window which could then not be moved, only closed.
(the buttons on the research window work for scrolling, etc, but the window itself cannot be re-positioned)

My system:

Windows 7 home premium

Intel I5-6600K CPU

16.0 GB ram

64 bit operating system

Hard drive has 786gb free of 931 GB, including 15 installs of KSP ranging from 0.90 to 1.1.3

History

#1 - 07/17/2016 10:38 AM - TriggerAu

- Status changed from New to Investigating

- Assignee set to TriggerAu

- % Done changed from 0 to 20

This may be by design, checking...

#4 - 10/13/2016 12:32 PM - Squelch

- Status changed from Investigating to Ready to Test

- Target version set to 1.2.0

- % Done changed from 20 to 80

This was addressed and fixed for KSP 1.2

#5 - 10/13/2016 12:58 PM - terwin

- Status changed from Ready to Test to Resolved

- % Done changed from 80 to 100

Worked great in the 1.2 pre-releases, just waiting on a couple mods to give it a proper shake-down in the 1.2 release.

#6 - 11/03/2016 06:58 AM - JPLRepo

- Status changed from Resolved to Closed

Files

KSP.log

205 KB

06/24/2016

terwin