Kerbal Space Program - Feedback #9640

CAMERA_MOUSE_TOGGLE input key not configurable from ingame

05/01/2016 09:37 AM - Brusura

Status:	Confirmed		
Severity:	Low		
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.1.2	**Language:**	English (US)
Platform:	Linux, Windows	**Mod Related:**	No
Expansion:			

Description

Please add the option to configure the key backslah inside the game, right now you have to go in settings.cfg and manually change this:

CAMERA_MOUSE_TOGGLE {
primary = Backslash
secondary = None
group = 0
modeMask = -1
modeMaskSec = -1
}

It is been this way since the introduction of a key for mouse look

Thanks

Thanks

History

#1 - 07/17/2016 09:55 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification

- % Done changed from 10 to 0

#2 - 07/18/2016 04:16 PM - Brusura

- Status changed from Needs Clarification to Updated

- % Done changed from 0 to 10

#3 - 07/20/2016 11:27 AM - sal_vager

- Status changed from Updated to Confirmed

- Severity changed from Normal to Low

- Platform Linux added

Yes this is not currently accessible within the game.