Kerbal Space Program - Bug #9620

no longer able to assign D-pad to translation button controls (treated as axis)

04/30/2016 04:02 AM - gnivler

Status:	Needs Clarification		**Start date:**	04/30/2016
Severity:	Normal		**% Done:**	0%
Assignee:				
Category:	Controls and UI			
Target version:				
Version:	1.1.1		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:				

Description

This worked until the 1.1.1 update. I have a backup of my settings.cfg from before, attached.

Easy to reproduce:
Settings > Input
click to assign Translate Up/Down/Left/Right, press D-pad direction and nothing happens.

Previously it would assign a joystick button but now it seems to be an axis (assignable on the right panel).

This a significant hindrance to using this controller unfortunately, not complaining though!

Thanks!

History

#1 - 04/30/2016 04:07 AM - gnivler

edit - unfortunately appears the attached backup settings.cfg got screwed up while testing this, it doesn't show the button assignment from what I can see (but it was definitely treated as 4 buttons).

maybe NotABug like #8203

#2 - 07/17/2016 09:48 AM - TriggerAu

- Status changed from New to Needs Clarification

Files

settings - before.cfg	26.3 KB	04/30/2016		gnivler
settings.cfg	26.8 KB	04/30/2016		gnivler