

Kerbal Space Program - Bug #9517

All list windows (save, flag picker, settings lists, etc) empty

04/27/2016 08:21 AM - ringerc

Status:	Duplicate	Start date:	04/27/2016
Severity:	Normal	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.1.0	Language:	English (US)
Platform:	Linux	Mod Related:	No
Expansion:			

Description

Hi

All item-lists displayed by KSP 1.1 are empty. This includes:

- The save picker for continue game
- The flag icon picker for new game
- The settings dialog's settings

It isn't a filesystem access issue since attempting to create a new game with the same name as an old one prompts to replace the old game. The issue is also present where filesystem access isn't directly used to build the lists, like in settings.

I'm running the x86_64 build like I did without problems on 1.0.5, but I see the same behaviour on the 32-bit build.

No mods. Absolutely fresh install. No Steam, downloaded from store. No save relevant. The only log is KSP.log .

Fedora 23, fully up to date. Intel i7 built-in graphics.

```
$ lsb_release -a
```

```
LSB Version:
```

```
:core-4.1-amd64:core-4.1-noarch:cxx-4.1-amd64:cxx-4.1-noarch:desktop-4.1-amd64:desktop-4.1-noarch:languages-4.1-amd64:languages-4.1-noarch:printing-4.1-amd64:printing-4.1-noarch
```

```
Distributor ID: Fedora
```

```
Description: Fedora release 23 (Twenty Three)
```

```
Release: 23
```

```
Codename: TwentyThree
```

X11:

```
xorg-x11-server-Xorg-1.18.3-1.fc23.x86_64
```

```
xorg-x11-drv-intel-2.99.917-19.20151206.fc23.x86_64
```

Everything ksp links to:

```
$ for f in $(ldd ./KSP.x86_64 | cut -d '=' -f1 | grep -v 0x); do rpm -qf /usr/lib/$f; done | sort -u
```

```
expat-2.1.1-1.fc23.i686
```

```
glibc-2.22-11.fc23.i686
```

```
libdrm-2.4.66-1.fc23.i686
```

```
libgcc-5.3.1-6.fc23.i686
```

```
libselinux-2.4-4.fc23.i686
```

```
libstdc++-5.3.1-6.fc23.i686
```

```
libX11-1.6.3-2.fc23.i686
```

```
libXau-1.0.8-5.fc23.i686
```

```
libxcb-1.11.1-1.fc23.i686
```

```
libXcursor-1.1.14-4.fc23.i686
```

```
libXdamage-1.1.4-7.fc23.i686
```

```
libXext-1.3.3-3.fc23.i686
```

```
libXfixes-5.0.1-5.fc23.i686
```

```
libXrandr-1.5.0-2.fc23.i686
libXrender-0.9.9-2.fc23.i686
libxshmfence-1.2-2.fc23.i686
libXxf86vm-1.1.4-2.fc23.i686
mesa-libGL-11.1.0-2.20151218.fc23.i686
mesa-libglapi-11.1.0-2.20151218.fc23.i686
pcre-8.38-7.fc23.i686
```

I've attachd /proc/\$pid/maps, /proc/\$pid/map-files, and unmodified ldd output.

History

#1 - 04/27/2016 08:50 AM - ringerc

- File settings.cfg added

Oops, that was the 32-bit libs. The packages/versions for the 64-bit libs are:

```
expat-2.1.1-1.fc23.x86_64
glibc-2.22-11.fc23.x86_64
libdrm-2.4.66-1.fc23.x86_64
libgcc-5.3.1-6.fc23.x86_64
libselinux-2.4-4.fc23.x86_64
libstdc++-5.3.1-6.fc23.x86_64
libX11-1.6.3-2.fc23.x86_64
libXau-1.0.8-5.fc23.x86_64
libxcb-1.11.1-1.fc23.x86_64
libXcursor-1.1.14-4.fc23.x86_64
libXdamage-1.1.4-7.fc23.x86_64
libXext-1.3.3-3.fc23.x86_64
libXfixes-5.0.1-5.fc23.x86_64
libXrandr-1.5.0-2.fc23.x86_64
libXrender-0.9.9-2.fc23.x86_64
libxshmfence-1.2-2.fc23.x86_64
libXxf86vm-1.1.4-2.fc23.x86_64
mesa-libGL-11.1.0-2.20151218.fc23.x86_64
mesa-libglapi-11.1.0-2.20151218.fc23.x86_64
pcre-8.38-7.fc23.x86_64
```

Also attached the settings.cfg. It's the default.

#2 - 04/27/2016 09:09 AM - ringerc

- File KSP.log added

- File settings.cfg added

I used the launcher to reconfigure for bare minimum graphics, all the optional shaders off, etc. Same result.

Attached log is created with VERBOSE_DEBUG_LOG = True enabled, x86_64 build, by:

- launching
- going into settings, then cancel
- click "start game"
- resume saved, cancel
- new game, click flag button, cancel, cancel
- click "scenarios", note blank list, cancel
- back
- quit, really quit

#3 - 04/27/2016 09:16 AM - ringerc

- Status changed from New to Duplicate

- % Done changed from 0 to 100

Just found #9165 and via it #7493 which appears to be the same issue. Closing as dup.

#4 - 04/28/2016 11:50 PM - Ruedii

Same issue here, RadeonSI Mesa 11.3 GIT video

Good to know it's not just AMD users affected. This dramatically changes the dynamics of bugs. (The intel driver is far more stable and thus it is a

bigger concern if there are bugs displaying to it.)

Files

settings.png	21.7 KB	04/27/2016	ringerc
flags.png	452 KB	04/27/2016	ringerc
KSP.log	189 KB	04/27/2016	ringerc
proc-map-files	53.5 KB	04/27/2016	ringerc
ldd-ksp-x86_64	2.13 KB	04/27/2016	ringerc
ldd-ksp-x86	1.78 KB	04/27/2016	ringerc
proc-maps	212 KB	04/27/2016	ringerc
settings.cfg	24 KB	04/27/2016	ringerc
KSP.log	193 KB	04/27/2016	ringerc
settings.cfg	24 KB	04/27/2016	ringerc